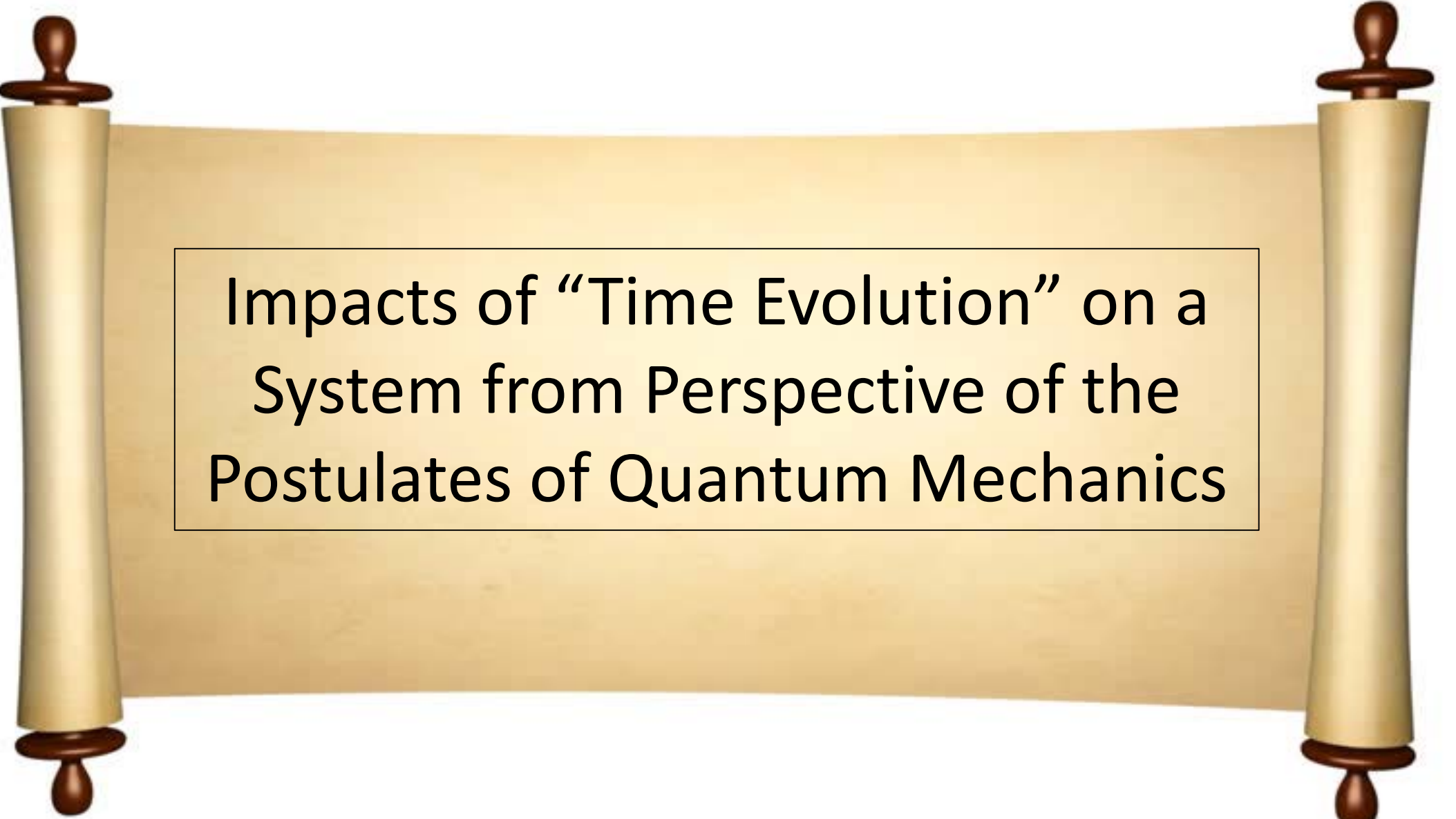


# Noisy Quantum Computing

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CSC591 / ECE592 – Fall 2019

# Outline

- Revisit some of the physics postulates of quantum mechanics and concepts of a Bloch sphere
- Investigate the question as to how a quantum computing system evolves from a given initial state
- Calculate some properties and characteristics of such systems with several examples

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Impacts of “Time Evolution” on a  
System from Perspective of the  
Postulates of Quantum Mechanics

# Postulate 5

5. The operator  $\hat{A}$  corresponding to an observable that yields a measured value “ $a_n$ ” will correspond to the state of the system as the normalized eigenstate  $|a_n\rangle$

# Postulate 5 Implications for Quantum Computing

- This postulate describes the collapse of the wave packet of probability amplitudes when making a measurement on the system
- A system described by a wave packet  $|\psi\rangle$  and measured by an operator  $\hat{A}$  repeated times will yield a variety of results given by the probabilities  $|\langle a_n | \psi \rangle|^2$
- If many identically prepared systems are measured each described by the state  $|a\rangle$  then the expectation value of the outcomes is

$$\langle a \rangle \equiv \sum_n a_n \text{Prob}(a_n) = \langle a | \hat{A} | a \rangle$$

# Postulate 6

## Dynamics - Time Evolution of a Quantum Mechanical System

- The evolution of a closed system that evolves over time is expressed mathematically by a unitary operator that connects the system between time  $t_1$  to time  $t_2$  and that only depends on the times  $t_1$  and  $t_2$
- The time evolution of the state of a closed quantum system is described by the Schrodinger equation

$$i\hbar \frac{d}{dt} |\Psi\rangle = H(t) |\Psi\rangle$$

# Postulate 6 Implications for Quantum Computing

- Any type of “program” that would represent a step by step evolution from an initial state on a quantum computer to some final state must preserve the norm of the state (conservation of probability)
- Requirement that each “step-by-step” evolution must preserve unitarity (forces constraints for “programming” a quantum computer)
- The requirement of postulate 6 that the quantum mechanical system be closed for this unitary evolution of the system over time (forces constraints for “programming” a quantum computer)

# Evolution of a Quantum System

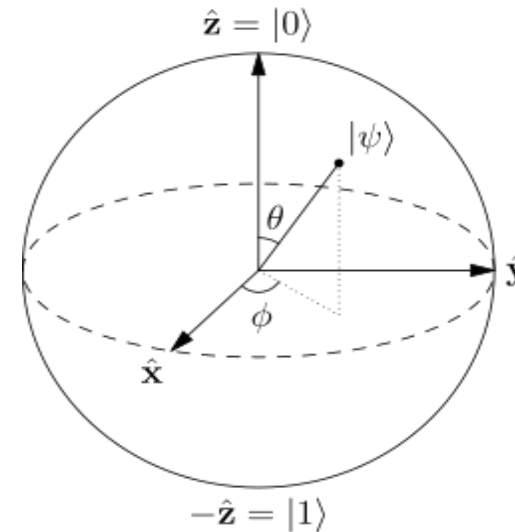
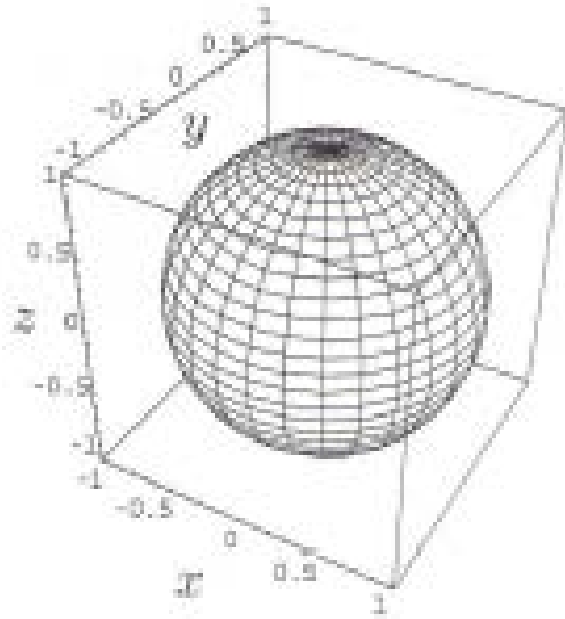
- Physics postulate 5 describes the process for obtaining a measurement from a quantum mechanical state
- Postulate 6 describes the time evolution of a quantum mechanical system
- It is known that quantum information is extremely fragile due to interactions between the system and the overall environment in which that system is embedded



# Bloch Sphere

- The matrices  $\sigma_x$ ,  $\sigma_y$  and  $\sigma_z$  are associated with rotations about the x, y, and z axes

$$R_{\hat{n}}(\theta) \equiv e^{-i\theta \hat{n} \cdot \frac{\sigma}{2}} = \cos\left(\frac{\theta}{2}\right)I - i\sin\left(\frac{\theta}{2}\right)(n_x X + n_y Y + n_z Z)$$



- Reversible one qubit gates can be viewed as rotations in this 3 dimensional representation

# How Will Qubits Evolve under Unitary Transformations

- How will quantum system evolve in time from the initial state at  $t=0$  to a later time  $t = T$  in the presence of the environment in which it is embedded
- What mathematical relationships and metrics can be defined to describe this process

# Evolution of a QM System Described by a Hamiltonian

- Physics postulate 6 describes the quantum mechanical evolution of that system

$$i\hbar \frac{d}{dt} |\Psi\rangle = H(t) |\Psi\rangle$$

- That pure state will co-evolve with the degrees of freedom to which it couples
- Significant degrees of freedom to which it couples are the environment

# Hamiltonian for a QM Evolving System

- Define  $H_S$  to be the system Hamiltonian,  $H_E$  the environment Hamiltonian, and  $H_{SE}$  to be the interaction Hamiltonian such that

$$H_T = H_S + H_E + H_{SE}$$

- Assuming that the system environment Hamiltonian is negligible the Hilbert space describing the system and environment are

$$\mathcal{H}_T = \mathcal{H}_S \otimes \mathcal{H}_E$$

- A system evolves by having a unitary operator  $U$  act on the initial state

$$|\Psi\rangle \mapsto U|\Psi\rangle$$

- Although the total time evolution of the system and environment can be assumed to be unitary, the question of the evolution restricted to the system state generally is not unitary

# Density Matrices

- Introduce a density operator described by a density matrix
- Pure states have very simple density matrices that can be written as

$$\rho_{\Psi} = |\Psi\rangle\langle\Psi|$$

- Assuming that the initial state is described by a pure state

—

# Quantum Errors

- This loss of unitarity during time evolution can be attributed to two basic types of quantum gate errors
  1. Coherent errors – these are errors that preserve the purity of the input states based on a perturbed unitary operation ( $U' \neq U$ )
 
$$|\Psi\rangle \mapsto U'|\Psi\rangle$$
  2. Incoherent errors – those that do not preserve the purity of the input state
- Incoherent errors must be represented in terms of density matrices and an evolution operator

$$\rho \mapsto \sum_{j=1}^n K_j \rho K_j^\dagger$$

What are these operators  $K$  ?

# The Evolution of a Quantum System Under Unitary Transformations

- The state of a total system can be described by a density matrix  $\rho$  that evolves from an initial state  $\rho(0) = \rho_S \otimes \rho_E$
- Label  $\rho_S$  as the initial density matrix of the system of interest and  $\rho_E$  as the density matrix representing the environment
- The total system is assumed to be closed and evolve with a unitary matrix  $U(t)$  as  $\rho(t) = U(t)(\rho_S \otimes \rho_E)U(t)^\dagger$
- The goal is to extract information on the state of the system of interest at some later time  $t > 0$
- However even under these restricted conditions the resulting evolved state is not a tensor product state in general

# Tracking the Evolution of the System

- Assuming that the initial state  $\rho_0$  is a pure state at  $t = 0$  it cannot be assumed that at a time  $t > 0$  pure state information can be extracted from the trace of the density matrix  $\rho(t)$
- Nevertheless it is still possible to define the system density matrix  $\rho_S(t)$  by taking the Trace over the environment
- $\rho_S(t) = \text{Tr}_E[U(t)(\rho_S \otimes \rho_E)U(t)^\dagger]$



# Tracking the Evolution of the System (contd')

- Construct a basis for  $H_T$  where  $|e_j\rangle$  represents the system and  $|\epsilon_a\rangle$  represents the environment
- The initial density matrices are written as

$$\rho_S = \sum_j p_j |e_j\rangle\langle e_j| \quad (1)$$

$$\rho_E = \sum_a r_a |\epsilon_a\rangle\langle \epsilon_a| \quad (2)$$

# Tracking the Evolution of the System (contd)

- Time evolution operator on the basis for  $H_T$  is  $U(T)|e_j, \epsilon_a \rangle$
- The density matrix can now be written as

$$U(t)(\rho_S \otimes \rho_E)U(t)^\dagger = \sum_{j,a} p_j r_a U(t)|e_j, \epsilon_a \rangle \langle e_j, \epsilon_a| U(t)^\dagger \quad (3)$$

$$= \sum_{j,a,k,b,l,c} p_j r_a U_{kb;ja} |e_k, \epsilon_b \rangle \langle e_l, \epsilon_c| U_{lc;ja}^* \quad (4)$$

# Partial Trace

- Calculate the partial Trace over  $H_E$

$$\rho_S(t) = \text{Tr}_E[U(t)(\rho_S \otimes \rho_E)U(t)^\dagger] \quad (5)$$

$$= \sum_{j,a,b} p_j \left( \sum_k \sqrt{r_a} U_{kb;ja} |e_k\rangle \right) \left( \sum_l \sqrt{r_a} \langle e_l| U_{kb;ja} \right) \quad (6)$$

- Assume the the environment can be initialized in a pure state  $\rho_E = |\epsilon_0\rangle\langle\epsilon_0|$
- From this assumption  $\rho_S(t)$  can be expressed in closed form

$$\rho_S(t) \text{Tr}_E[U(t)(\rho_S \otimes |\epsilon_0\rangle\langle\epsilon_0|)U(t)^\dagger] \quad (7)$$

$$= \sum_a (\mathcal{I} \otimes \langle\epsilon_a|) U(t)(\rho_S \otimes |\epsilon_0\rangle\langle\epsilon_0|) U(t)^\dagger (\mathcal{I} \otimes |\epsilon_a\rangle) \quad (8)$$

$$= \sum_a (\mathcal{I} \otimes \langle\epsilon_a|) U(t) (\mathcal{I} \otimes |\epsilon_0\rangle) \rho_S (\mathcal{I} \otimes \langle\epsilon_0|) U(t)^\dagger (\mathcal{I} \otimes |\epsilon_a\rangle) \quad (9)$$

# Kraus Operators

- Define a **Kraus operator**  $E_a(t) : H_S \rightarrow H_S$  and the operator-sum representation of a quantum operator  $\mathcal{E}$
- It should be noted that because we are working with a closed system the completeness and trace-preserving properties are satisfied ( $1 = \text{Tr}_S \rho_S(t) = \text{Tr}_S(\sum_a E_a^\dagger E_a \rho_S)$ )

$$E_a(t) = \langle \epsilon_a | U(t) | \epsilon_0 \rangle \quad (10)$$

$$\mathcal{E} = \rho_S(t) \sum_a E_a(t) \rho_S E_a(t)^\dagger \quad (11)$$

This  $E_a$  term corresponds to what was earlier written as  $K_j$

# Generalization of the Unitary Operator $U$

- Based on the statement of Postulate 6 we have considered time evolution unitary operators that act on a system
- There is a generalization to this idea of a unitary transformation that is not constrained to only time dependent evolution
- Let  $U$  be any type of operation that can be expressed as a *black box* unitary operator

# Generalization of the Unitary Operator $U$ - CNOT Example

- Consider the general example of a CNOT gate where the control bit is defined as the system of interest and the target bit is the environment
- Using the operator sum representation can write each term  $E_a$

$$E_0 = P_0 = (\mathcal{I} \otimes \langle 0 |) U_{CNOT} (\mathcal{I} \otimes |0\rangle) \quad (12)$$

$$E_1 = P_1 = (\mathcal{I} \otimes \langle 1 |) U_{CNOT} (\mathcal{I} \otimes |0\rangle) \quad (13)$$

$$\mathcal{E} = P_0 \rho_S P_0 + P_1 \rho_S P_1 = \rho_{00} P_0 + \rho_{11} P_1 = \begin{pmatrix} \rho_{00} & 0 \\ 0 & \rho_{11} \end{pmatrix}$$

$$\text{where } \rho_S = \begin{pmatrix} \rho_{00} & \rho_{01} \\ \rho_{10} & \rho_{11} \end{pmatrix}$$

# Comments and Observations

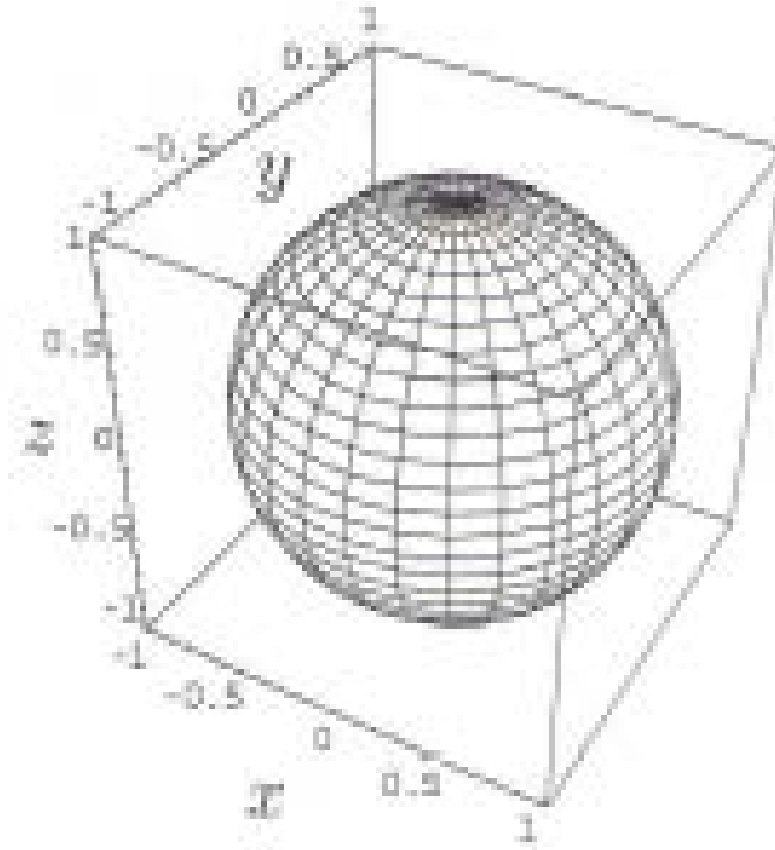
- Quantum operations do not necessarily map density matrices to density matrices associated with the same state space
- Tracing out the extra degrees of freedom makes it impossible to invert a quantum operation
- Essentially this means that if a system starts in an initial configuration described by a density matrix  $\rho_S$  there are infinitely many unitary operators  $U$  that will yield the same  $\mathcal{E}(\rho_S)$
- Mathematically the set of operations is no longer a group

# Examples of Quantum Computing Processes That Display Decoherence

- Bit-Flip
- Phase Flip
- Depolarization
- Amplitude-Damping



# Input Qubit State Represented on a Bloch Sphere\*



\*Figure from Quantum Computing  
Nakahara and Ohmi

# Bit-Flip Channel

- Defined by a quantum operation
- $\mathcal{E}(\rho_S) = (1 - p)\rho_S + p\sigma_x\rho_S\sigma_x$ ,  $0 \leq p \leq 1$
- the input  $\rho_S$  is bit-flipped  $|0\rangle \rightarrow |1\rangle$  and  $|1\rangle \rightarrow |0\rangle$  with a probability "p" while it remains in its input state with a probability "(1-p)"
- Can read off the Kraus operators from  $\mathcal{E}(\rho_S)$  as

$$E_0 = \sqrt{1 - p}I \quad (14)$$

$$E_1 = \sqrt{p}\sigma_x \quad (15)$$

# Impacts of This Transformation on $\rho_S$

- Parameterize  $\rho_S$  using Bloch vector and put into expression for  $\mathcal{E}(\rho_S)$

$$\rho_S = \frac{1}{2}(\mathcal{I} + \sum_{k=x,y,z} c_k \sigma_k) \quad (18)$$

$$E(\rho_S) = (1 - p)\rho_S + p\sigma_x\rho_S\sigma_x \quad (19)$$

$$= \frac{1-p}{2}(\mathcal{I} + c_x\sigma_x + c_y\sigma_y + c_z\sigma_z) + \frac{p}{2}(\mathcal{I} + c_x\sigma_x - c_y\sigma_y - c_z\sigma_z) \quad (20)$$

$$= \frac{1}{2} \begin{pmatrix} 1 + (1-2p)c_x & c_x - i(1-2p)c_y \\ c_x + i(1-2p)c_y & 1 - (1-2p)c_z \end{pmatrix}$$

# Impact of These Transformation on the Bit-Flip Channel

- The above equation produced a mixture of Bloch vector states  $(c_x c_y c_z)$  and  $(c_x - c_y - c_z)$  with weights  $(1-p)$  and  $p$
- Radius of the Bloch sphere is reduced along the  $y$  and  $z$  axes so that the radius in these directions becomes  $|1 - 2p|$

# Remarks on the Impact of These Transformation on the Bit-Flip Channel

- The above equation produced a mixture of Bloch vector states  $(c_x c_y c_z)$  and  $(c_x - c_y - c_z)$  with weights  $(1-p)$  and  $p$
- Radius of the Bloch sphere is reduced along the  $y$  and  $z$  axes so that the radius in these directions becomes  $|1 - 2p|$

# Circuit Model for a Bit-Flip Channel

- This circuit is an inverted CNOT gate

$$V = \mathcal{I} \otimes |0\rangle\langle 0| + \sigma_x \otimes |1\rangle\langle 1|$$

- The output of this circuit is

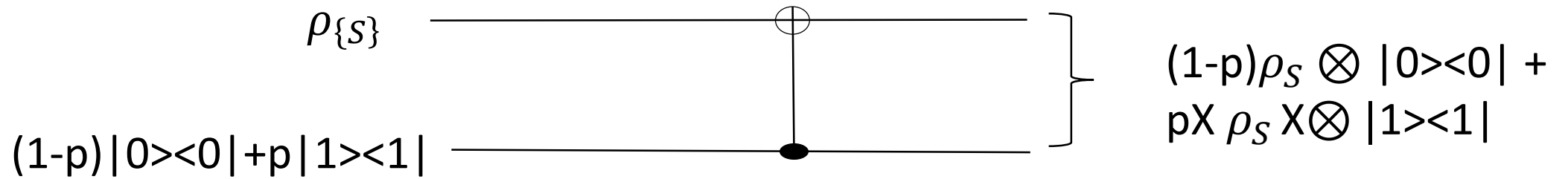
$$V(\rho_S \otimes [(1-p)|0\rangle\langle 0| + p|1\rangle\langle 1|])V^\dagger \quad (16)$$

$$= (1-p)\rho_S \otimes |0\rangle\langle 0| + p\sigma_x\rho_S\sigma_x|1\rangle\langle 1| \quad (17)$$

- From the above equation can read off the Kraus operators after tracing over the environmental Hilbert space
- $\mathcal{E}(\rho_S) = (1-p)\rho_S + p\sigma_x\rho_S\sigma_x$

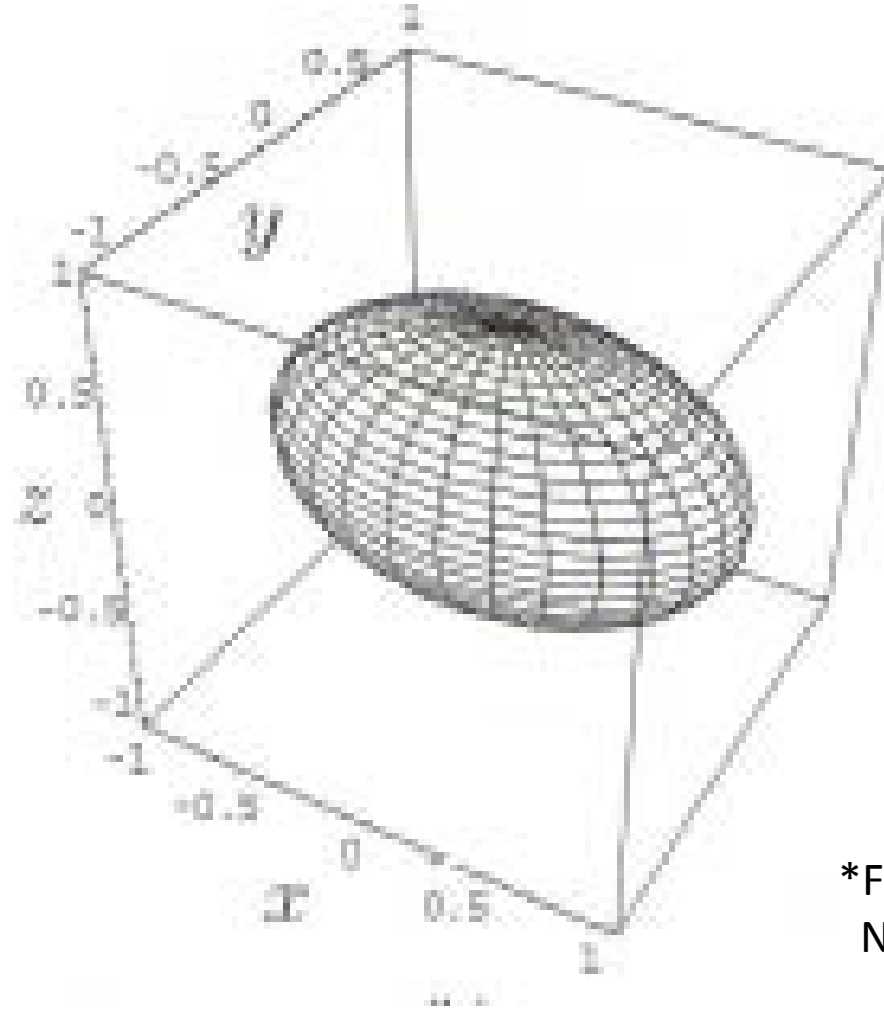
# Circuit Model for a Bit Flip Channel

Design a quantum circuit that models this channel – inverted CNOT gate



# Bit-Flip Channel

## Bloch Sphere\* Contracted Along the y and z Axes



\*Figure from Quantum Computing  
Nakahara and Ohmi



# Phase-Flip Channel

- Defined by a quantum operation
- $\mathcal{E}(\rho_S) = (1 - p)\rho_S + p\sigma_z\rho_S\sigma_z$ ,  $0 \leq p \leq 1$
- the input  $\rho_S$  is phase-flipped  $|0\rangle \rightarrow |0\rangle$  and  $|1\rangle \rightarrow -|1\rangle$  with a probability "p" while it remains in its input state with a probability "(1-p)"

Kraus operators are

$$E_0 = \sqrt{1-p}\mathcal{I} \tag{21}$$

$$E_1 = \sqrt{p}\sigma_x \tag{22}$$

# Phase-Flip Channel

- Parameterize  $\rho_S$  using Bloch vector and put into expression for  $\mathcal{E}(\rho_S)$

$$\rho_S = \frac{1}{2}(\mathcal{I} + \sum_{k=x,y,z} c_k \sigma_k) \quad (25)$$

$$E(\rho_S) = (1 - p)\rho_S + p\sigma_z\rho_S\sigma_z \quad (26)$$

$$= \frac{1-p}{2}(\mathcal{I} + c_x\sigma_x + c_y\sigma_y + c_z\sigma_z) + \frac{p}{2}(\mathcal{I} - c_x\sigma_x - c_y\sigma_y + c_z\sigma_z) \quad (27)$$

$$= \frac{1}{2} \begin{pmatrix} 1 + c_z & (1 - 2p)(-c_x - ic_y) \\ (1 - 2p)(c_x + ic_y) & 1 - c_z \end{pmatrix}$$

## Remarks About the Phase-Flip Channel

- Note that the off diagonal elements of this 2x2 matrix decay while the diagonal components do not
- Produced mixture of Bloch vector states  $(c_x, c_y, c_z)$  and  $(-c_x, -c_y, c_z)$  with weights  $(1 - p)$  and  $p$
- Initial state has phase  $\phi = \tan^{-1} \frac{c_y}{c_x}$
- After the quantum operation is applied there is a mixture of  $\phi$  and  $\phi + \pi$  states
- This is called a phase relaxation process

# Circuit Model for a Phase-Flip Channel

- This circuit is an inverted-z gate  $V = \mathcal{I} \otimes |0\rangle\langle 0| + \sigma_z \otimes |1\rangle\langle 1|$
- The output of this circuit is

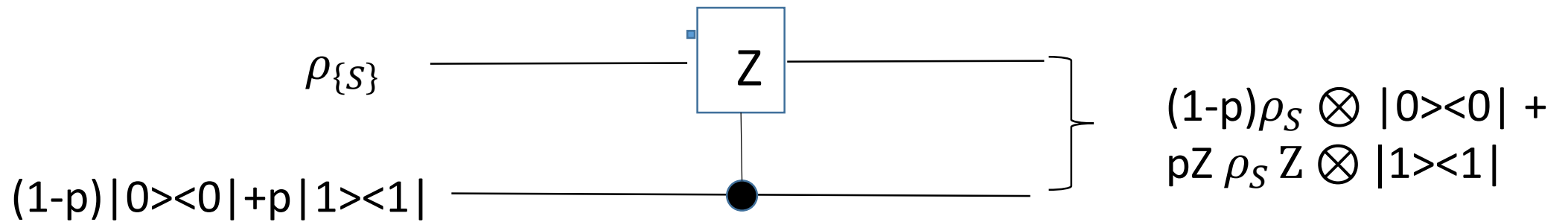
$$V(\rho_S \otimes [(1-p)|0\rangle\langle 0| + p|1\rangle\langle 1|])V^\dagger \quad (23)$$

$$= (1-p)\rho_S \otimes |0\rangle\langle 0| + p\sigma_z\rho_S\sigma_z|1\rangle\langle 1| \quad (24)$$

- From the above equation can read off the Kraus operators after tracing over the environmental Hilbert space
- $\mathcal{E}(\rho_S) = (1-p)\rho_S + p\sigma_z\rho_S\sigma_z$

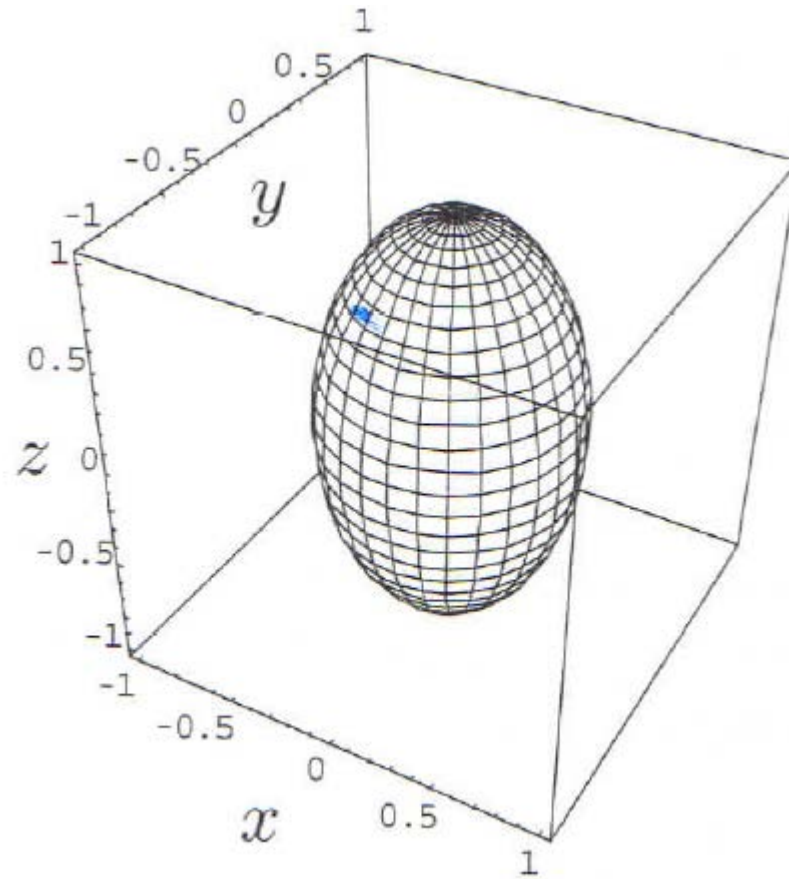
# Circuit Model for a Phase Flip Channel

Design a quantum circuit that models this channel – inverted controlled-  $\sigma_z$  gate



# Phase-Flip Channel

## Bloch Sphere\* Contracted Along the x and y Axes



\*Figure from Quantum Computing  
Nakahara and Ohmi

# Amplitude Damping Channel

- Describes process where qubit decays from  $|1\rangle$  to  $|0\rangle$  with probability  $p$
- This is a one way decay process where a qubit **ONLY** decays from  $|1\rangle$  to  $|0\rangle$  with a probability  $p$
- This downward decay process is mathematically described by a Kraus operator
- $\mathcal{E}(\rho_s) = E_0\rho_s E_0^\dagger + E_1\rho_s E_1^\dagger$

# Amplitude Damping Channel

This process is mathematically represented by a Kraus operator

$$E_1 = \sqrt{p} \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$$

The Kraus operator for  $E_0$  is fixed by the requirement  $\sum_k E_k^\dagger E_k$  must be the identity matrix which yields an expression for  $E_0$

$$E_0 = \begin{pmatrix} 1 & 0 \\ 0 & \sqrt{1-p} \end{pmatrix}$$



# Effect of Amplitude Damping Channel on Bloch Sphere

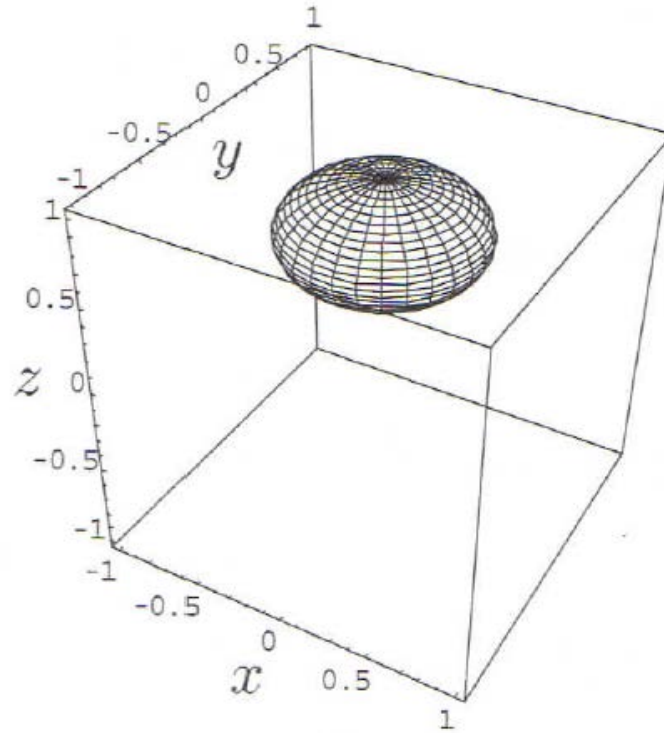
$$\begin{aligned}
 E(\rho_S) &= p \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} \rho_S \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix} + \begin{pmatrix} 1 & 0 \\ 0 & \sqrt{1-p} \end{pmatrix} \rho_S \begin{pmatrix} 1 & 0 \\ 0 & \sqrt{1-p} \end{pmatrix} \\
 &= \begin{pmatrix} \rho_{00} + p\rho_{11} & \sqrt{1-p}\rho_{01} \\ \sqrt{1-p}\rho_{01} & \rho_{11} + p\rho_{11} \end{pmatrix} \\
 &= \frac{1}{2} \begin{pmatrix} 1 + [p + (1-p)c_z] & \sqrt{1-p}(c_x - ic_y) \\ \sqrt{1-p}(c_x - ic_y) & 1 - [p + (1-p)c_z] \end{pmatrix}
 \end{aligned}$$

Observe

- Observing the components in the 2x2 matrix it can be seen the center of the Bloch sphere is shifted toward the  $|0\rangle$  pole by  $p$
- the radius in the  $x$  and  $y$  directions are reduced by  $\sqrt{1-p}$  and the radius in the  $z$  direction by  $(1-p)$

# Amplitude Damping Channel

- 1) Bloch Sphere\* Shifted Toward the North Pole ( $|0\rangle$ ) by  $p$
- 2) Bloch Sphere Radius in  $x$  and  $y$  Reduced  $\sqrt{1-p}$
- 3) Bloch Sphere Radius in  $z$  Reduced  $1-p$



\*Figure from Quantum Computing  
Nakahara and Ohmi

# Depolarizing Channel

- A depolarizing channel has the property that it maps the input state  $\rho$  to a maximally mixed state with probability  $p$  and  $(1-p)$
- $\mathcal{E}(\rho_s) = (1 - p)\rho_s + p\frac{I}{2}$

## Depolarizing Channel (contd)

- To construct the properties of the depolarizing channel introduce a uniform decomposition equation for the density  $\rho$
- $\rho_S = \frac{1}{2}(\mathcal{I} + c_x\sigma_x + c_y\sigma_y + c_z\sigma_z)$

Writing the in x, y, and z components

$$\sigma_x\rho_S\sigma_x = \frac{1}{2}(\mathcal{I} + c_x\sigma_x - c_y\sigma_y - c_z\sigma_z) \quad (28)$$

$$\sigma_y\rho_S\sigma_y = \frac{1}{2}(\mathcal{I} - c_x\sigma_x + c_y\sigma_y - c_z\sigma_z) \quad (29)$$

$$\sigma_z\rho_S\sigma_z = \frac{1}{2}(\mathcal{I} - c_x\sigma_x - c_y\sigma_y + c_z\sigma_z) \quad (30)$$

This set of equations can be reduced to

$$2\mathcal{I} = \rho_S + \sum_{k=x,y,z} \sigma_k\rho_S\sigma_k \quad (31)$$

## Depolarizing Channel (contd')

Substituting the component equations into  $\mathcal{E}$  of the depolarizing channel gives

$$E = \left(1 - \frac{3}{4}p\right)\rho_S + \frac{p}{4} \sum_k \sigma_k \rho_S \sigma_k \quad (32)$$

The Kraus operators can now be read off as (k runs over the x, y, z)

$$E_0 = \sqrt{\left(1 - \frac{3}{4}p\right)} \mathcal{I} \quad (33)$$

$$E_1 = \sqrt{\frac{p}{4}} \sigma_k \quad (34)$$

# Circuit Model for the Depolarizing Channel

- There are 4 Kraus operators which suggests constructing a circuit model of a Fredkin gate with the bottom bit in the diagram being the control bit

The input state can be written as

$$\rho_S \otimes \frac{I}{2} \otimes [(1 - p)|0\rangle\langle 0| + p|1\rangle\langle 1|] \quad (35)$$

## Circuit Model for the Depolarizing Channel

The Fredkin gate acting on this input state yields an output

$$\rho = (\mathcal{I}_4 \otimes |0\rangle\langle 0| + U_{SWAP} \otimes |1\rangle\langle 1|) \quad (36)$$

$$(\rho_S \otimes \frac{\mathcal{I}}{2} \otimes [(1-p)|0\rangle\langle 0| + p|1\rangle\langle 1|]) \quad (37)$$

$$(\mathcal{I}_4 \otimes |0\rangle\langle 0| + U_{SWAP} \otimes |1\rangle\langle 1|) \quad (38)$$

$$= (1-p)\rho_S \otimes \frac{\mathcal{I}}{2} \otimes |0\rangle\langle 0| + p\frac{\mathcal{I}}{2} \otimes \rho_S \otimes |1\rangle\langle 1| \quad (39)$$

Note that the SWAP gate has the property

$$U_{SWAP}(\rho_1 \otimes \rho_2)U_{SWAP} = (\rho_2 \otimes \rho_1) \quad (40)$$

Tracing the two qubit environment gives

$$Tr_E \rho = (1-p)\rho_S + p\frac{\mathcal{I}}{2} \quad (41)$$

# Circuit Model for the Depolarizing Channel

Finally the operator-sum representation for  $\mathcal{E}(\rho_S)$  can be written

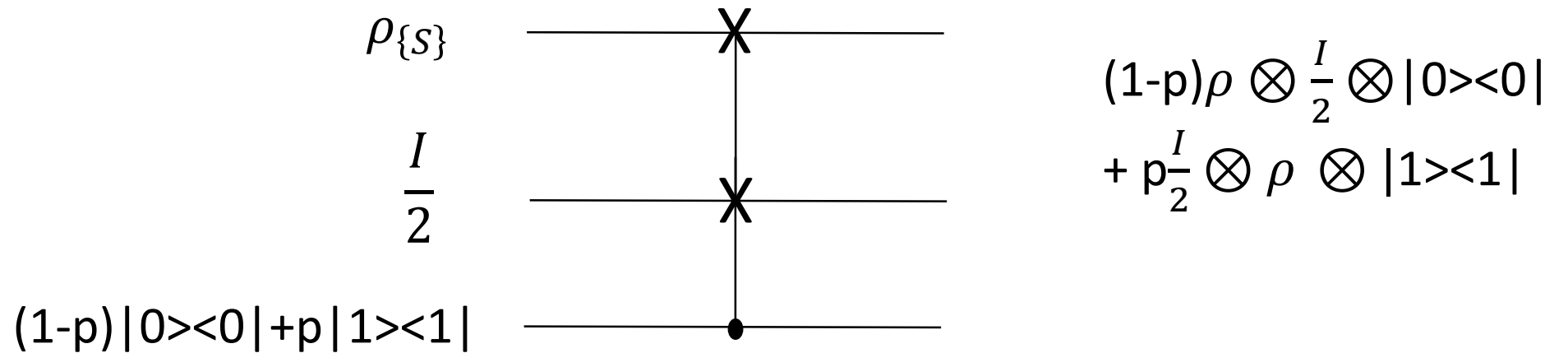
$$= p \frac{\mathcal{I}}{2} + \frac{1-p}{2} (\mathcal{I} + \sum_k c_k \sigma_k) = \frac{\mathcal{I}}{2} + \frac{1-p}{2} \sum_k c_k \sigma_k \quad (42)$$

Therefore the radius of the Bloch sphere is uniformly reduced from initial size of 1 to  $(1-p)$



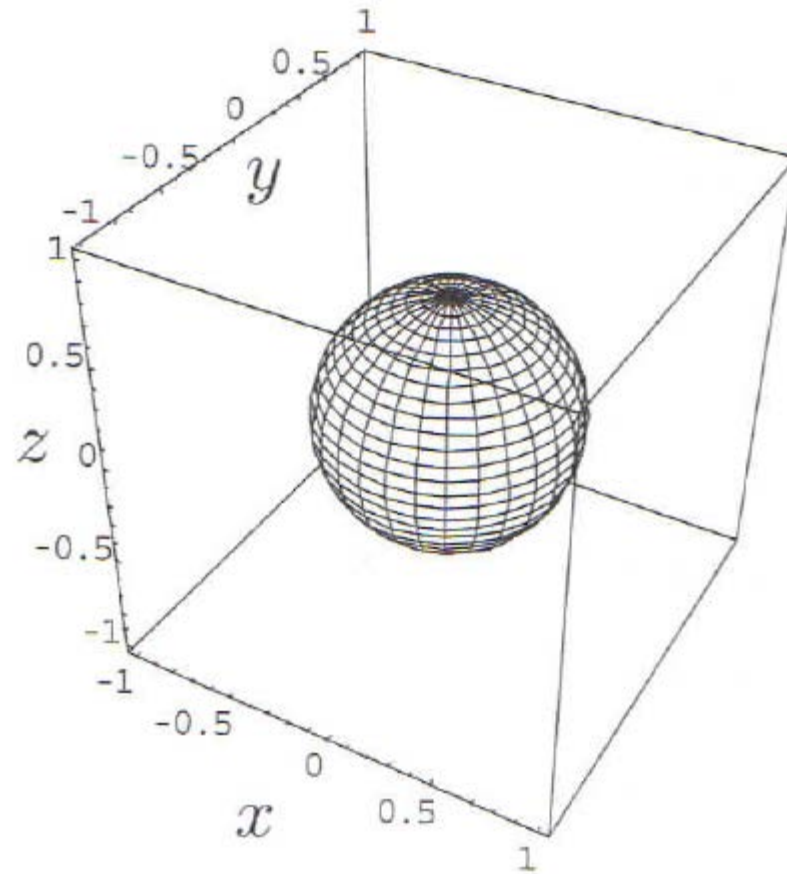
# Circuit Model for a Depolarizing Channel

Design a quantum circuit that models this channel – inverted Fredkin gate



# Depolarizing Channel

## Bloch Sphere\* Radius Uniformly Reduced from 1 $\rightarrow$ $1-p$

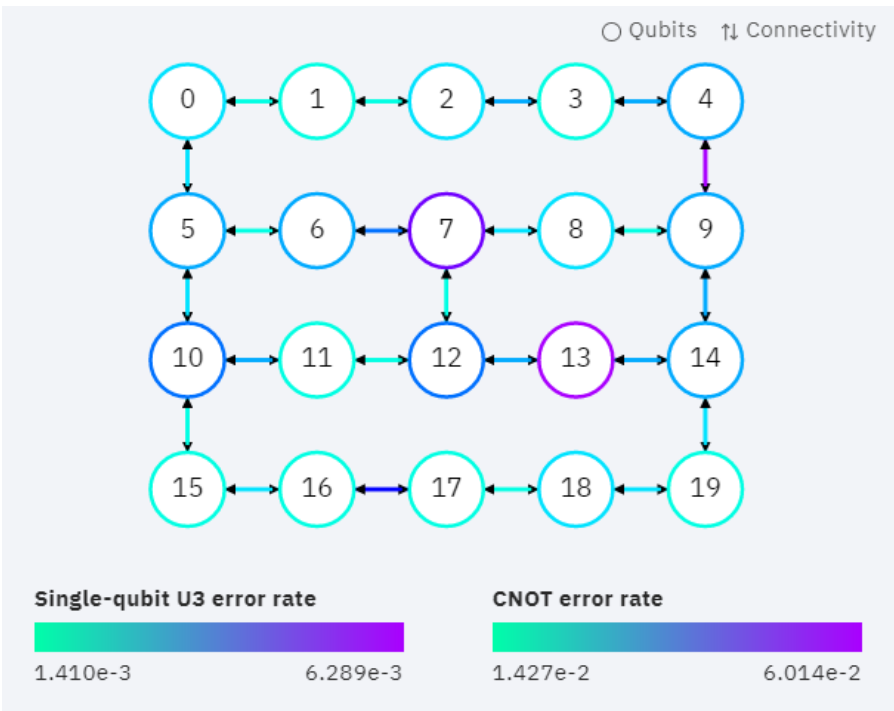


\*Figure from Quantum Computing  
Nakahara and Ohmi

# IBM Quantum Computing Hardware Specific Information

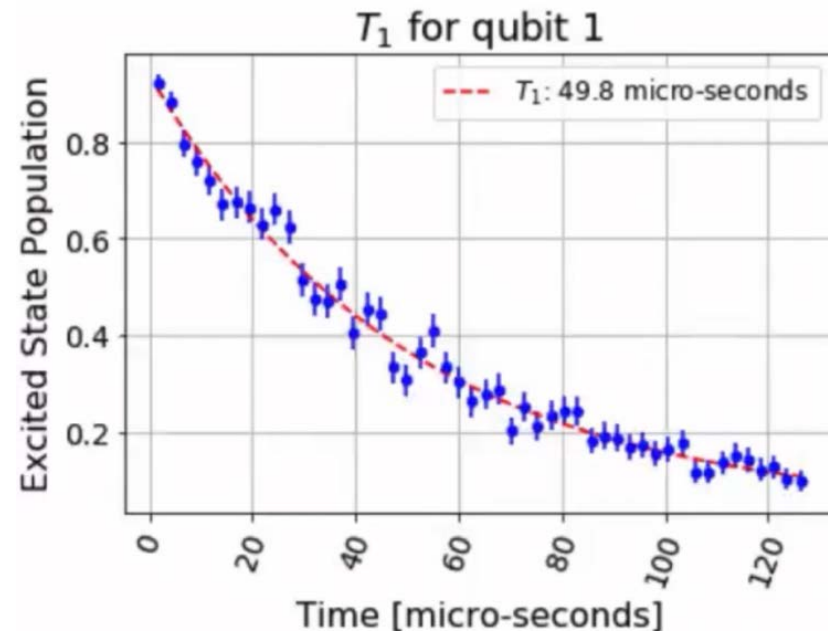
# IBM Poughkeepsie

Qubit	T1 ( $\hat{A}\mu\text{s}$ )	T2 ( $\hat{A}\mu\text{s}$ )	Frequency (GHz)	Readout error	Single-qubit U3 error rate
Q0	61.69099895	77.98596962	4.919894473	2.10E-02	2.30E-03
Q1	95.01012635	104.764702	4.831965919	2.10E-02	1.80E-03
Q2	48.85106812	61.58236929	4.940458261	4.00E-02	2.45E-03
Q3	95.6229699	98.51223871	4.514750668	2.80E-02	1.73E-03
Q4	73.45983639	65.99098768	4.66291938	6.80E-02	2.51E-03
Q5	75.73526441	67.08900363	4.957352127	4.40E-02	2.50E-03
Q6	73.40514518	96.30681362	4.995568332	2.30E-02	2.84E-03
Q7	80.906214	29.74878872	4.811620184	4.60E-02	5.35E-03
Q8	76.56943421	103.0319559	5.013724514	4.00E-02	2.38E-03
Q9	70.91546525	96.29800297	5.056303512	3.40E-02	2.88E-03
Q10	78.57285481	17.26940926	4.718488921	7.30E-02	3.34E-03
Q11	92.07955089	90.17527103	4.899894597	3.70E-02	1.64E-03
Q12	60.37137943	14.2144111	4.772844284	2.90E-02	3.10E-03
Q13	60.41609818	20.50080243	5.110855608	6.70E-02	6.29E-03
Q14	65.9439697	77.95659012	4.990058848	3.20E-02	2.78E-03
Q15	90.18591429	50.34112158	4.806136481	7.80E-02	1.43E-03
Q16	96.18676005	68.95233031	4.955688421	3.90E-02	1.58E-03
Q17	74.89376096	20.54441189	4.599276481	6.40E-02	1.41E-03
Q18	92.02319589	101.2713455	4.827979719	2.50E-02	2.42E-03
Q19	79.21638543	80.42325778	4.938660492	4.40E-02	1.68E-03



# $T_1$ – Relaxation Time

- Initialize with qubit in the ground state  $|0\rangle$
- Put the qubit into the  $|1\rangle$  state by applying an X-gate
- Wait a specified period of time and then measure in the  $|0\rangle$   $|1\rangle$  basis
- Find the relaxation rate by fitting an exponential decay curve to the data



IBM figure from Device Characteristics presentation

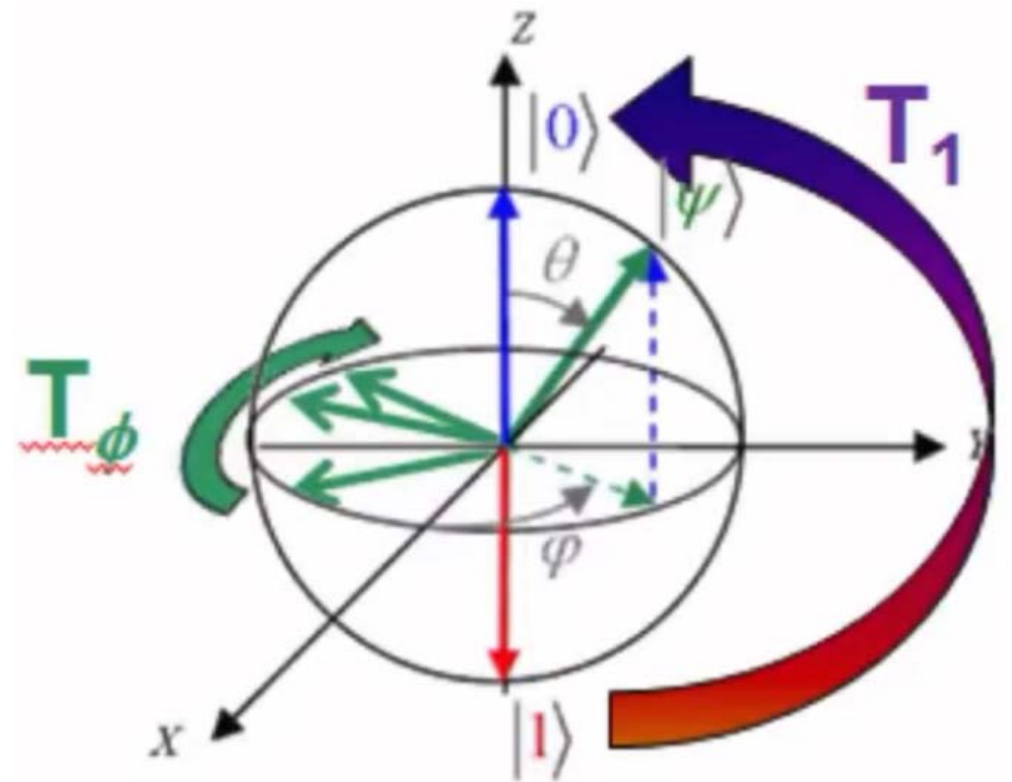
# $T_2$ – Overall Decoherence Time

- Initialize with qubit in the ground state  $|0\rangle$
- Transform the qubit into a superposition state
- Allow the qubit state to evolve over time
- Measure the qubit state (dephasing)

# Qubit Decoherence

- Measure a loss of quantum information due to interactions with environmental factors
- $T_1$  is a relaxation time
- $T_\phi$  is a dephasing time
- $T_2$  is the overall decoherence time

$$\frac{1}{T_2} = \frac{1}{2T_1} + \frac{1}{T_\phi}$$



IBM figure from Device Characteristics presentation

# Questions